**More references:**

<http://docs.opencv.org/2.4/modules/calib3d/doc/camera_calibration_and_3d_reconstruction.html>

**Image Segmentation with Distance Transform and Watershed Algorithm**

<http://docs.opencv.org/3.1.0/d2/dbd/tutorial_distance_transform.html>

**Image Segmentation with Watershed Algorithm**

<http://docs.opencv.org/3.1.0/d3/db4/tutorial_py_watershed.html>

Blob Detection Using OpenCV

<https://www.learnopencv.com/blob-detection-using-opencv-python-c/>

(but used the built-in example of opencv blob detector)

<https://github.com/spmallick/learnopencv>

# TODO: check please : How to Create an OpenSceneGraph Application

<https://www.packtpub.com/books/content/how-create-openscenegraph-application>

# good one- **Hand Gesture Recognition Using a Kinect Depth Sensor**

<https://www.packtpub.com/books/content/hand-gesture-recognition-using-kinect-depth-sensor>

<https://www.packtpub.com/books/content/opencv-image-processing-using-morphological-filters>